

Greetings everyone,

Thanks for joining me for yesterday's live demo.

Here's the final painting, along with a close up of my thumbnail sketch, palette & tools.

For further reading on plein air painting, I invite you to check out these two blog posts:

[Plein Air Lessons: Sketch Twice, Paint Once](#)

[Why Even a Bad Painting Day is a Good Day](#)

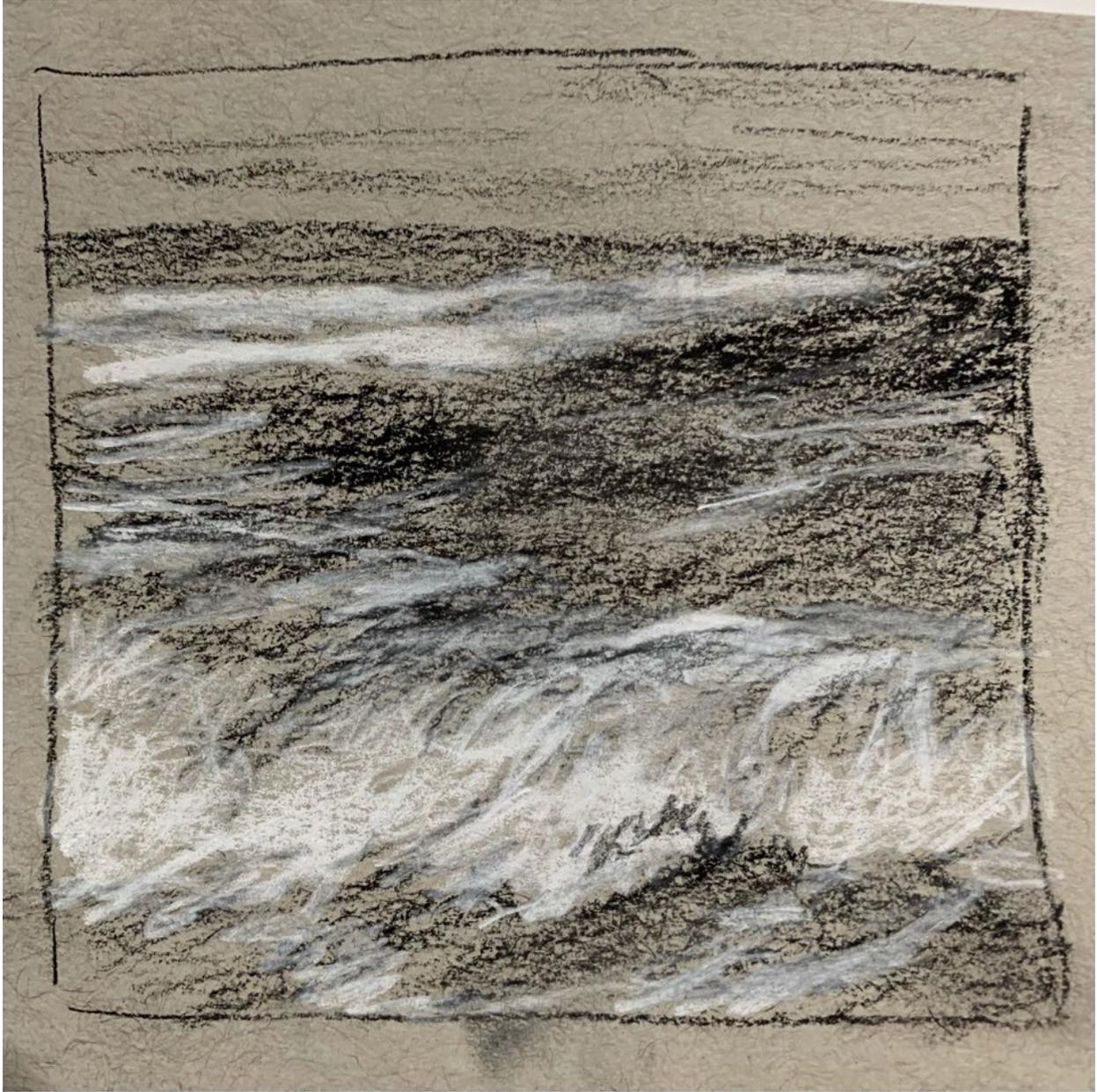
as well as this one on making your own pastels from scraps:

[First Crush, or the Magic of Tidying My Studio](#)



The painting was nearly finished at the end of the demo. I added a bit more foamy texture on the sand at the bottom to create movement in two colors, then created more liquid sprayed splash on top. I then finessed the foam a bit with a few more details and careful attention, and carved a bit more detail into the wave in the back, creating an upward slant to the wave going back to the right for a more dynamic effect. Then, after I 'finished' and photographed the wave...I straightened the horizon line at the edges and photographed again.





My next demo will be on Painting Waterlilies (a direct outgrowth of a plein air experience which has grown into a whole new studio series!). Please note that the **original date and time for this demo has changed**. It will take place November 9, from 1-3pm. Hope to see you then!

Thank you so much for coming last night!

I hope you enjoyed the demo and are inspired to get out there and plein air paint—even on the beach!

Jeanne